

ALTO.

# QUATUOR IV.

All<sup>o</sup>.

The musical score for the Alto part of Quatuor IV, Op. 72, No. 212, consists of 14 staves. The piece is marked 'All<sup>o</sup>' and begins with a treble clef and a key signature of one sharp (F#). The score includes various dynamics such as *f*, *p*, *cres.*, *dol.*, *ff*, *Fz.*, *Mez. F*, and *mez. voce.*. Performance markings include *I*, *tr*, and *3*. The music features complex rhythmic patterns, including triplets and sixteenth-note runs, and a variety of melodic lines. The piece concludes with a *tr* marking on the final staff.



ALTO.

Menuetto.

Allegro.

First system of the Menuetto section. It consists of two staves. The upper staff begins with a treble clef, a key signature of one sharp (F#), and a 3/4 time signature. The music features a series of eighth notes and quarter notes, with dynamic markings of *f*, *p*, *Sf.*, *Fz.*, *Fz.*, and *Fz.*. There are first and second endings indicated by '1' and '2' above the staff. The lower staff continues the melody with similar dynamics and includes a *cres.* marking.

Trio section of the Menuetto. It consists of two staves. The upper staff has a treble clef, a key signature of two sharps (F# and C#), and a 3/4 time signature. The music is primarily composed of quarter and eighth notes. Dynamic markings include *p*, *f*, and *pp*. The lower staff continues the melody with dynamics of *f* and *pp*. The section concludes with a first ending marked '1' and the instruction 'M. D. C.' (Molto Dolce).

Finale.

Vivace.

Finale section of the Menuetto. It consists of two staves. The upper staff has a treble clef, a key signature of two sharps (F# and C#), and a 2/4 time signature. The music is characterized by a driving eighth-note pattern. Dynamic markings include *f*, *stacc. assai.*, *Fz.*, *Fz.*, *Fz.*, *Fz.*, *p*, *pp*, *Fz.*, *Fz.*, *Fz.*, *Fz.*, *Mez. F.*, and *p*. The lower staff continues the melody with dynamics of *pp*, *Fz.*, *Fz.*, *Fz.*, *Mez. F.*, and *p*. The section ends with first and second endings marked '1' and '2'.

