

Sérénade fantasque

pour trio à cordes

au trio Al dente, pour fêter ses 10 ans de travail acharné..

Renaud Déjardin

Violin part

Sérénade fantasque

pour trio à cordes

I. Marche

Introduction ♩ = 116

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The musical score is written for a violin and consists of two main sections: an Introduction and a Marche. The Introduction is in 3/4 time with a tempo of 116 beats per minute. It begins with a rest for the first measure, followed by a series of eighth notes in the second measure, marked *mf*. The Marche section is in 4/4 time with a tempo of 80 beats per minute. It starts with a rest for the first measure, followed by a series of eighth notes in the second measure, marked *fp*. The Marche section is divided into measures 3 through 20. Measures 3-4 are marked *fp*. Measures 5-6 are marked *sfz*. Measures 7-8 are marked *mp flautando*. Measures 9-10 are marked *f*. Measures 11-12 are marked *f*. Measures 13-14 are marked *mp*. Measures 15-16 are marked *f*. Measures 17-18 are marked *f*. Measures 19-20 are marked *ff*. The score includes various musical notations such as rests, eighth notes, sixteenth notes, and triplets. It also includes dynamic markings like *mf*, *fp*, *sfz*, *mp flautando*, *f*, and *ff*. There are also performance instructions like *gettato* and *tremolo*. The score is written on a single staff with a treble clef.

Valse, misterioso

23 $\text{sf}p$ p sul G

31 mp mf

38 mp flautando 6 18 tremolo 18

41 f 3 3

44 sul G p

49

54 S.P. senza vib. pp f Tempo 1°

59 gettato 3 p gettato 3 sfz pizz. p

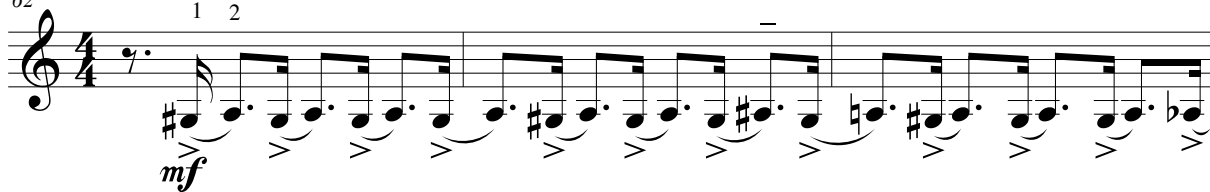
The musical score is written for a single melodic line on a treble clef staff. It begins at measure 23 with a $\text{sf}p$ dynamic and a half note. The key signature has one sharp (F#). The tempo is marked 'Valse, misterioso'. The score includes various dynamics such as p , mp , mf , f , sfz , and pp . There are several triplet markings (3) and sixteenth note patterns (6). The piece changes to 3/4 time at measure 44 and back to 4/4 at measure 54. A section starting at measure 54 is marked 'Tempo 1°' and 'S.P. senza vib.'. The score ends with a double bar line at measure 60.

II. Ballade ♩ = 66

pizz. (strike 1st note only)

62

1 2



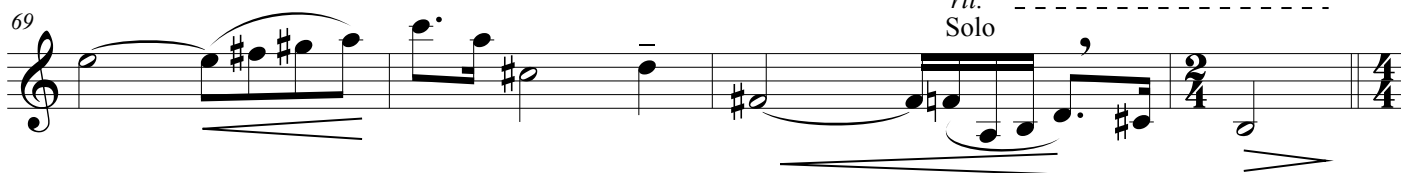
65

arco



69

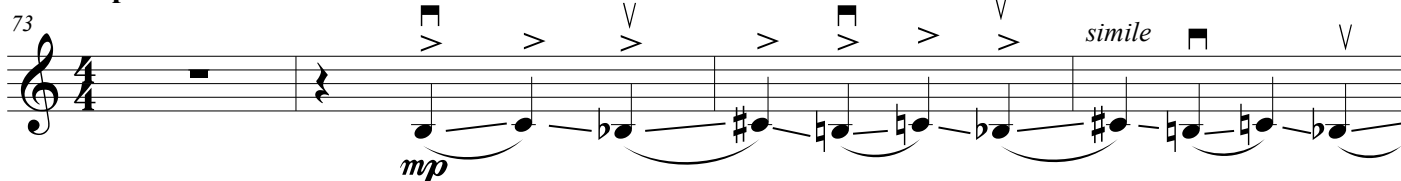
rit.
Solo



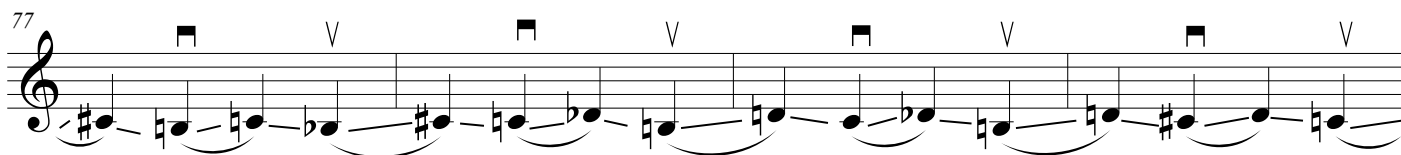
Subito più mosso ♩ = 104

sempre gliss.
change bow before the beat

73

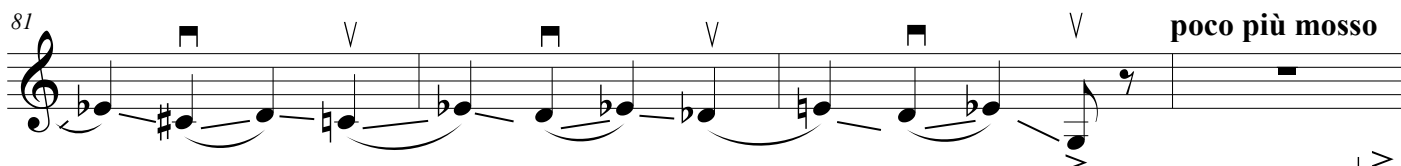


77



81

poco più mosso



85

sul G



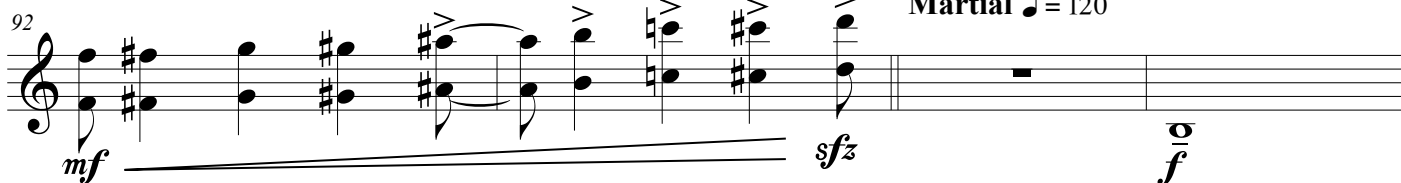
90



poco rit.

92

Martial ♩ = 120



96

3

99

ten.

sfz

3

102

sfp

3

ff

3

3

105

molto rit.

ff

mf

pizz.

mf

Tempo 1°, ma ancora più tranquillo

110

1 2

pp

113

116

arco

poco più marcato

pp

rit.

120

ppp

III. Scherzo ♩ = ♩ = 100

124 **2**

Solo S.P.

129 *pp* *spiccato* *molto*

132 *f* *ff* *ord.* (♩ = ♩) *simile*

136

140 *mp*

144 *simile*

148

152 *f_{sub.}* **5**

158 *mp* **2** *p* **3** **3**

164 *p* **3** **3** **3**

168 S.P. *mf*

170 *f* ord.V

173

181 *p* *mf sub.*

186 *f*

190

195 *f* *ten.*

202 G.P. col legno Solo *molto rit.* pizz. *mf* *p*

1a volta : Trio
2a volta : Coda

Coda
211 *p* *fff furioso*

214 *mf* *p* *mp* *rit.*

Detailed description of the musical score: The score is written for a solo instrument, likely a violin or flute, in treble clef with a key signature of one sharp (F#). It begins at measure 168 with a 'S.P.' (Solo Part) marking and a mezzo-forte (*mf*) dynamic. The first system (measures 168-170) features a triplet of eighth notes and a triplet of sixteenth notes, with a forte (*f*) dynamic and an 'ord.V' (ordained Violin) marking. The second system (measures 173-181) includes a half note, a quarter note, and a half note, with a piano (*p*) dynamic and a mezzo-forte *sub.* (*mf sub.*) dynamic. The third system (measures 186-190) consists of a series of eighth notes, with a forte (*f*) dynamic. The fourth system (measures 195-202) features a series of eighth notes, with a forte (*f*) dynamic and a 'ten.' (tension) marking. The fifth system (measures 202-211) includes a 'G.P.' (Grand Piano) marking, a 'col legno' (with wood) instruction, a 'Solo molto rit.' (Solo, very slow) instruction, and a 'pizz.' (pizzicato) instruction. The dynamic markings in this system are mezzo-forte (*mf*) and piano (*p*). The sixth system (measures 211-214) is the 'Coda' section, starting with a piano (*p*) dynamic and ending with a fortissimo (*fff furioso*) dynamic. The final system (measures 214-218) includes a mezzo-forte (*mf*) dynamic, a piano (*p*) dynamic, a mezzo-piano (*mp*) dynamic, and a 'rit.' (ritardando) instruction.

III. Trio $\text{♩} = 128$

220 f 3

229 4

239 2

247 f mp 6

258 f sul G 3

262

269 sul D

276 a tempo 3

281 p elegante 2

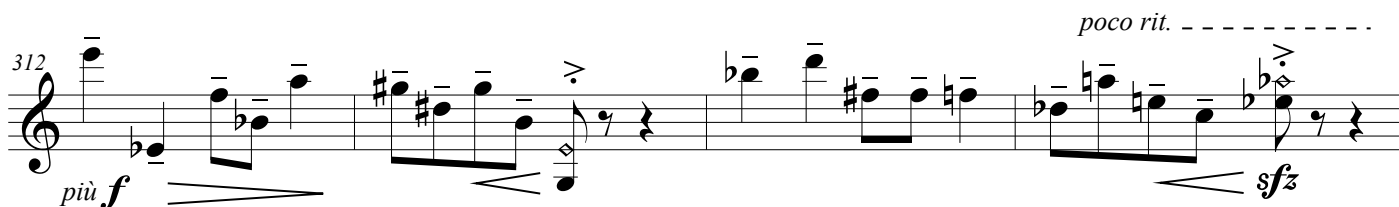
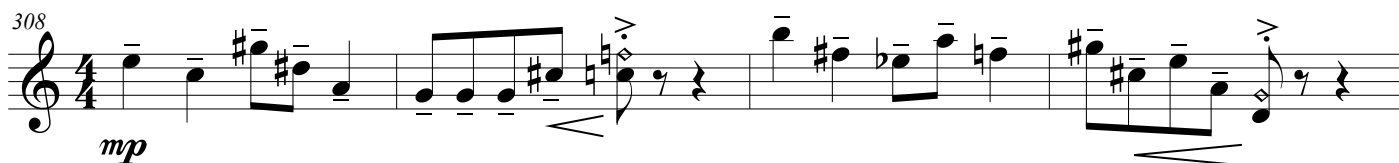
290 pizz.

299 arco mf mf G.P.

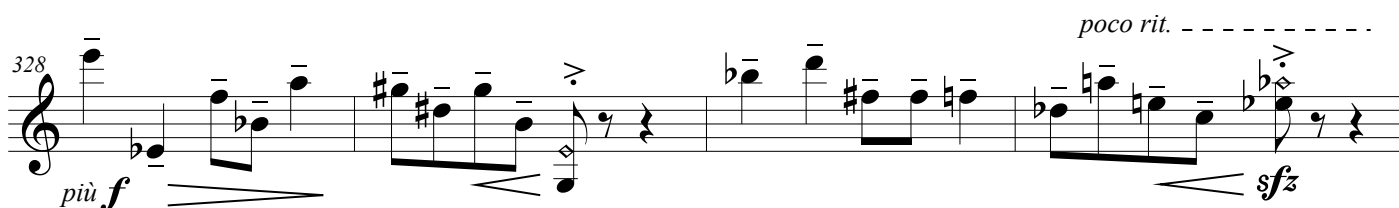
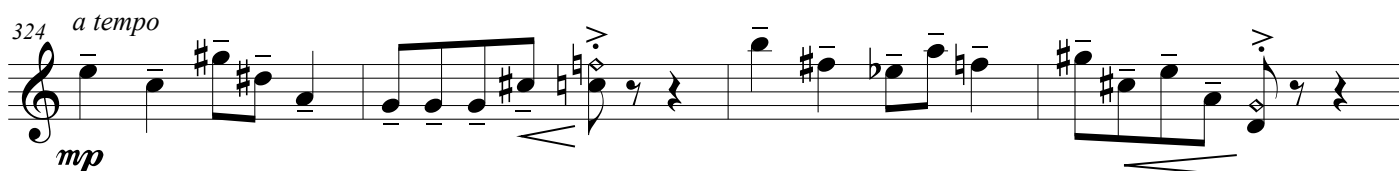
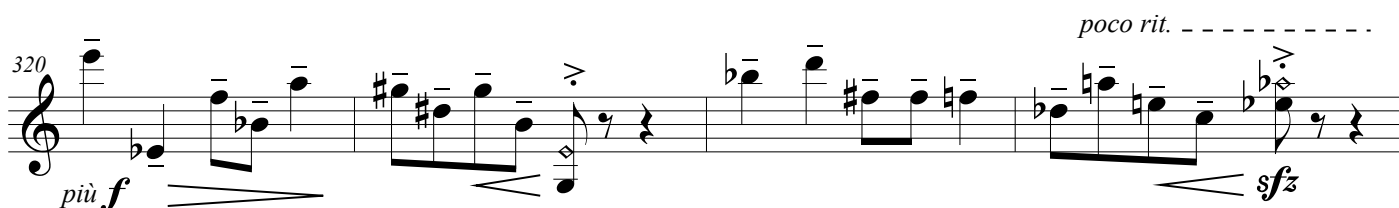
Da capo al Scherzo,
e poi Coda

IV. Anti-dialogue ♩ = 92

naïf

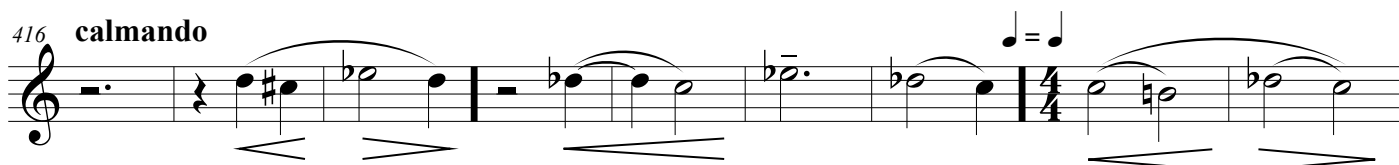
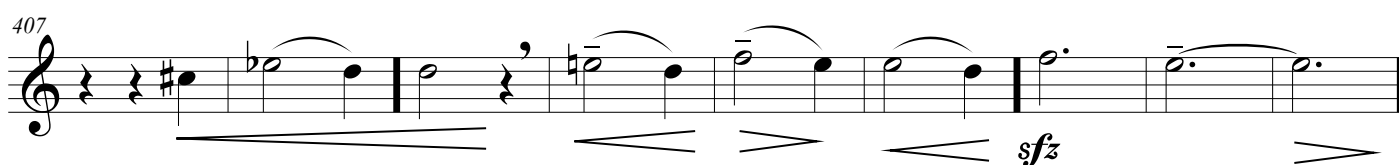
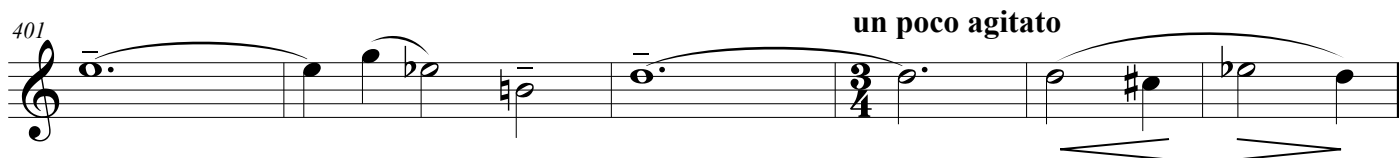
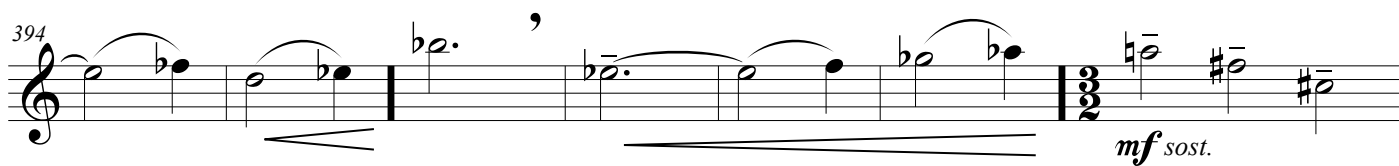
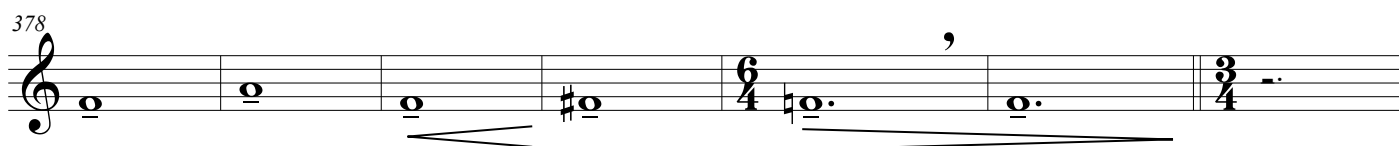
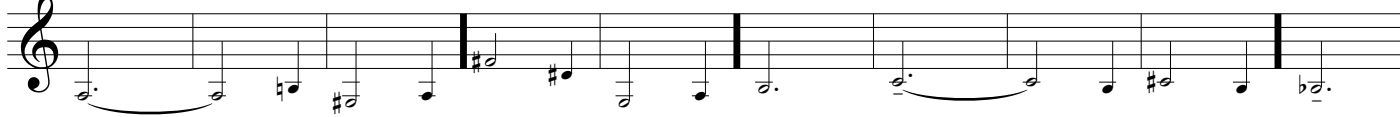


cello solo absolutely not coordinated,
violin and viola continue as before.



V. Notturmo

336 ♩ = 160

Vlc347 *Vla*

425 *rit. ----- a tempo*

sfz *cresc.* *sfz*

433 *Vlc*

sfz *mp*

441 *p* *mf*

450 *p* *pp* *rit. ----- attacca*

VI. Détour ♩. = 72

459 *Vlc* *jeté rapide* *gliss.* *mp*

463 *pizz.* *f* *arco* *pizz.* *f*

467 *arco* *jeté rapide* *sffz* *poco rit. ----- a tempo* *sul G* *molto vib.* *mf*

470 *gettato* *pp* *3* *3* *3* *poco animando* *molto vib.* *mf* *2*

473 *molto vib.* *mf* *2* *sffz* *sffz* *sffz* *jeté rapide*

478 *sffz* *mf* *molto rit.* *più mosso* ♩. = 84

483 *f* *p* *molto vib.* *(♩. = ♩)*

486 *sfz* *p* *f* *pizz.* *arco* *pizz.* *arco* *pizz.* *arco*

490 *p* *sfz* *sfz* *sfz*

496 *f* *pizz.* *pizz.* *pizz.*

500 *arco* *p* *sfz* *sfz* *sfz* *sfz* **attaca**

VII. Retour

504 *Vlc* *Vla* *mf* *8va*

507 *fp* *fp* *sfz* *gettato* *p*

509 *gettato* *sfz* *Marche* *♩ = 80* *6* *6* *6* *18* *tremolo* *mp flautando*

513 *18* *12* *IV* *f* *3*

517 *f* *f* *mp* *f*

521 3 3

524 *f* 3 5 *ff* 3

Valse, misterioso
sul G

527 *sfp* *p*

535 *mp* *mf*

542 6 6 6 18 tremolo 18 *mp* flautando 6

545 6 6 *f* 3 3

548 3 sul G *p*

553

559 S.P. senza vib. Tempo 1° *pp* *f*

563 gettato 3 *p* gettato *sfz* pizz. *p*